## FORMA SZKOLENIA

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<th>MATERIAŁY SZKOLENIOWE</th>
<th>CENA</th>
<th>CZAS TRWANIA</th>
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<tr>
<td>Stacjonarne</td>
<td>Cyfrowe</td>
<td>5000 PLN NETTO*</td>
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* (+VAT zgodnie z obowiązującą stawką w dniu wystawienia faktury)

## LOKALIZACJE

- Kraków - ul. Tatarska 5, II piętro, godz. 9:00 - 16:00
- Warszawa - ul. Bielska 17, godz. 9:00 - 16:00

## Cel szkolenia:

This Object-Oriented Analysis and Design Using UML training teaches you how to effectively use object-oriented technologies and software modeling as applied to a software development process. Expert Oracle University instructors present one practical, complete, object-oriented analysis and design (OOAD) road map from requirements gathering to system design.

## Plan szkolenia:

- **Examining Object-Oriented Concepts and Terminology**
  - Describe the important object-oriented (OO) concepts
  - Describe the fundamental OO terminology
- **Introducing Modeling and the Software Development Process**
  - Describe the Object-Oriented Software Development (OOSD) process
  - Describe how modeling supports the OOSD process
  - Describe the benefits of modeling software
  - Explain the purpose, activities, and artifacts of the following OOSD workflows (disciplines): Requirements Gathering, Req
- **Creating Use Case Diagrams**
  - Justify the need for a Use Case diagram
  - Identify and describe the essential elements in a UML Use Case diagram
  - Develop a Use Case diagram for a software system based on the goals of the business
owner

- Develop elaborated Use Case diagrams based on the goals of all the stakeholders
- Recognize and document use case dependencies using UML notation for extends, includes, and generalization
- Describe how to manage the complexity of Use Case diagrams by creating UML packaged views

Creating Use Case Scenarios and Forms
- Identify and document scenarios for a use case
- Create a Use Case form describing a summary of the scenarios in the main and alternate flows
- Describe how to reference included and extending use cases.
- Identify and document non-functional requirements (NFRs), business rules, risks, and priorities for a use case
- Identify the purpose of a Supplementary Specification Document

Creating Activity Diagrams
- Identify the essential elements in an Activity diagram
- Model a Use Case flow of events using an Activity diagram

Determining the Key Abstractions
- Identify a set of candidate key abstractions
- Identify the key abstractions using CRC analysis

Constructing the Problem Domain Model
- Identify the essential elements in a UML Class diagram
- Construct a Domain model using a Class diagram
- Identify the essential elements in a UML Object diagram
- Validate the Domain model with one or more Object diagrams

Transitioning from Analysis to Design using Interaction Diagrams
- Explain the purpose and elements of the Design model
- Identify the essential elements of a UML Communication diagram
- Create a Communication diagram view of the Design model
- Identify the essential elements of a UML Sequence diagram
- Create a Sequence diagram view of the Design model

Modeling Object State Using State Machine Diagrams
- Model object state
- Describe the essential elements of a UML State Machine diagram

Applying Design Patterns to the Design Model
- Define the essential elements of a software pattern
- Describe the Composite pattern
Describe the Strategy pattern
Describe the Observer pattern
Describe the Abstract Factory pattern

Introducing Architectural Concepts and Diagrams
Distinguish between architecture and design
Describe tiers, layers, and systemic qualities
Describe the Architecture workflow
Describe the diagrams of the key architecture views
Select the Architecture type
Create the Architecture workflow artifacts

Introducing the Architectural Tiers
Describe the concepts of the Client and Presentation tiers
Describe the concepts of the Business tier
Describe the concepts of the Resource and Integration tiers
Describe the concepts of the Solution model

Refining the Class Design Model
Refine the attributes of the Domain model
Refine the relationships of the Domain model
Refine the methods of the Domain model
Declare the constructors of the Domain model
Annotate method behavior
Create components with interfaces

Overview of Software Development Processes
Explain the best practices for OOSD methodologies
Describe the features of several common methodologies
Choose a methodology that best suits your project
Develop an iteration plan

Overview of Frameworks
Define a framework
Describe the advantages and disadvantages of using frameworks
Identify several common frameworks
Understand the concept of creating your own business domain frameworks

Course Review
Review the key features of object orientation
Review the key UML diagrams
Review the Requirements Analysis (Analysis) and Design workflows
Wymagania:

- Understand object-oriented concepts and methodology
- Demonstrate a general understanding of programming, preferably using the Java programming language
- Understand the fundamentals of the systems development process

Poziom trudności

Certyfikaty:

Uczestnicy szkoleń otrzymają zaświadczenia o ukończeniu kursu sygnowane przez firmę Oracle.

Prowadzący:

Autoryzowany wykładowca Oracle.