

Training: Apple
Final Cut Pro X Professional Post-Production



FORM OF TRAINING	MATERIALS	PRICE	DURATION
Traditional	Hardcopy	775 EUR	3 days
Traditional	CTAB Tablet	875 EUR	3 days

LOCATIONS

Krakow - 5 Tatarska Street, II floor, hours: 9:00 am - 4:00 pm

Warsaw - 17 Bielska Street, hours: 9:00 am - 4:00 pm

TRAINING TERMS

2019-06-26 | 3 days | Warszawa

2019-09-25 | 3 days | Kraków

2019-11-13 | 3 days | Warszawa

TRAINING GOALS:

Version 10.4

Final Cut Pro X 10.4 is a revolutionary video-editing application that helps beginners and seasoned professionals achieve stunning results. In this 3-day, hands-on course, you'll become familiar with the user interface while you learn how to perform editing functions. You'll work with real-world media to learn practical approaches to video editing—from basic techniques to powerful advanced features.

This course teaches you the following skills:

- Using libraries to organize and manage media and projects
- Applying exceptionally fast, fluid editing techniques for video and audio
- Fine-tuning clips in the timeline
- Applying effects and transitions, and retiming clips
- Working with 3D titles, 360° video, and multicam clips
- Creating captions
- Manipulating images with the color correction effects
- You'll also finish and share your final project.

Who should attend:

- This course is designed for anyone who wants to edit professional-quality video with Final Cut

Pro X and who prefer hands-on and interactive instruction to best explore the software's functions.

CONSPECT:

- Getting Started
 - Download and prepare lesson media files; understand the basic Final Cut Pro workflow.
- Importing Media
 - Define the clip, event, and library containers; understand the differences between internal and external media files; create a camera archive; import files using Media Import and the Finder.
- Organizing Clips
 - Apply keywords to a clip and clip ranges; search and filter clips by keywords; add notes and ratings to a clip; create Smart Collections; detect people and composition within clips; understand and assign roles.
- Making the First Edit
 - Create a project; understand the attraction and repulsion behaviors of a storyline; append, insert, and rearrange clips within a primary storyline; batch edit a storyboard of clips; Ripple, Roll, and Slip edit clips; use the Blade tool; replace with a gap clip, ripple delete, and join through edit.
- Making the First Edit (continued)
 - Perform connect edits; create and edit in a connected storyline; adjust audio levels; share the project to a media file.
- Revising the Edit
 - Define and distinguish between the two types of project duplication; understand the replace edit options; use markers for clip sync and task notes; create and edit with an audition clip; refine clip duration using Trim to Playhead and Trim to Selection.
- Enhancing the Edit
 - Vary the playback speed of clips; modify the look of clips with effects; use transitions; adjust the transform and compositing controls; create compound clips.
- Finishing the Edit
 - Add and modify a lower third; add and modify a 3D title; split-edit audio and video; keyframe audio; adjust an image using the Color Board, Color Wheels, and Color Curves.
- Sharing a Project
 - Export to a media file; post media to an online host; create a bundle for multiple platforms; understand the XML workflow; integrate Compressor export options.
- Managing Libraries
 - Differentiate between external and internal media; import media as referenced and managed; move and copy clips within and between libraries; consolidate media files in one location.

- Advancing Your Workflow
 - Identify manual options for new projects; sync dual system recordings; create a chroma key; understand the multicam workflow; configure for 360° video editing; create and share closed captioning.

REQUIREMENTS:

You should know about these topics before you attend the course:

- macOS and basic computer navigation
- Video editing terminology (highly recommended).

Difficulty level



CERTIFICATE:

The participants will obtain certificates signed by Apple.

TRAINER:

Authorized Apple Trainer.